

## Combinatorial Optimization

### Exercise Sheet 10

#### Exercise 10.1:

Let  $\mathcal{M} = (E, \mathcal{F})$  be a matroid,  $B \subseteq E$ , and  $J \subset E$  a basis of  $B$ . We define  $\mathcal{M}/B := (E \setminus B, \{J' \subseteq E \setminus B \mid J' \cup J \in \mathcal{F}\})$ . Prove:

1.  $\mathcal{M}/B$  is a matroid that does not depend on the choice of  $J$ . (2 Points)
2. The rank function of  $\mathcal{M}/B$  is given by  $r'(A) = r(A \cup B) - r(B)$  for all  $A \subseteq E \setminus B$ . (2 Points)
3. Let  $\emptyset = T_0 \subseteq T_1 \subseteq \dots \subseteq T_{l+1} = E$ . The bases of  $T_l$  in  $\mathcal{M}$  that intersect  $T_i$  in a basis of  $T_i$  for each  $i \in \{1, \dots, l\}$  are the bases of  $T_l$  in the matroid  $\mathcal{N} := \mathcal{N}_0 \oplus \mathcal{N}_1 \oplus \dots \oplus \mathcal{N}_l$ , where  $\mathcal{N}_i := (\mathcal{M}/T_i) \setminus \overline{T_{i+1}}$ . (4 Points)

#### Exercise 10.2:

Let  $\mathcal{M} = (E, \mathcal{F})$  be a matroid.

1. Let  $X \subseteq E$ . Prove: Let  $Y_1$  be a base of  $\mathcal{M} \setminus X$  and  $Y_2$  be a base of  $\mathcal{M}/(E \setminus X)$ , then  $Y_1 \cup Y_2$  is a base of  $\mathcal{M}$ . (2 Points)

Now let  $N$  and  $K$  be nonempty subsets of  $E$ . A game  $\langle \mathcal{M}; N, K \rangle$  is played as follows: Angelika and Bodo (who plays first) alternately tag different elements of  $N$ . A tagged element cannot be tagged again later in the game. Angelika wins if she tags a set of elements that span  $K$ . Bodo wins if all elements of  $N$  are tagged and Angelika did not win.

2. Prove: If  $N$  contains two disjoint subsets  $A_0$  and  $B_0$  which span each other and which both span  $K$ , then Angelika can win against any strategy Bodo might have. Hint: Assume Bodo picks  $a_0 \in A_0$ , then there is a  $b_0 \in B_0$  such that  $(A_0 \setminus \{a_0\}) \cup \{b_0\}$  is a base of  $\mathcal{M}_0 := \mathcal{M} \setminus \sigma(A_0 \cup B_0)$ ... Also, Exercise 10.1 might be helpful. (4 Points)

Note: The other direction is also true, but harder to prove. You may use this fact for the next exercise.

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Now Angelika and Bodo play the even funnier game  $\langle G; u, v \rangle$ . Here  $G$  is a graph and  $u$  and  $v$  are vertices of  $G$ . Angelika and Bodo alternately tag edges. Angelika wins if her edges contain a  $u$ - $v$ -path and Bodo wins if Angelika didn't win when all edges are tagged. Again Bodo plays first.

3. Prove: Angelika has a winning strategy if and only if there are  $V' \subseteq V(G)$ ,  $E_1 \subseteq E(G)$ , and  $E_2 \subseteq E(G)$  with  $\{u, v\} \subseteq V'$  and  $E_1 \cap E_2 = \emptyset$  such that  $(V', E_1)$  and  $(V', E_2)$  are trees. (2 Points)

**Deadline:** Tuesday, December 18, 2012, before the lecture.